

MIDDLEBORO LITTLE LEAGUE 2024 BYLAWS

STRUCTURE OF THE LEAGUE

Senior 13-15
Majors 9 - 12
Minors AAA 9 - 12
AA 7 - 9
Instructional 6 - 7
Tee Ball 5 - 6
Challenger 5 – 18

For emphasis, the following sections from the League Constitution are repeated here:

The objective of the Middleboro Little League shall be to implant firmly in the children of the community the ideals of good sportsmanship, honesty, loyalty, courage and respect for authority, so that they may be well adjusted, stronger and happier children and will grow to be good, decent, healthy and trustworthy citizens.

To achieve this objective, the Middleboro Little League will provide a supervised program under the rules and regulations of Little League Baseball, Incorporated. ***All Directors, Officers and Members shall bear in mind that the attainment of exceptional athletic skill or the winning of games is secondary, and the molding of future citizens is of prime importance.***

MIDDLEBORO LITTLE LEAGUE 2024
BYLAWS SPECIAL RULES
ALL LEAGUES

A. PLAYING

1. No curve balls are allowed. All such pitches will be ruled a ball unless the offensive team elects to choose the result of the pitch. Three (3) such pitches by the same player in a game will require said pitcher to be removed from the mound.
2. No slash bunts or attempts. Batter is out and ball is dead. (Once the batter shows an attempt to bunt, the ball must be bunted or the pitch taken.)
3. All players must wear caged batting helmets.

B. AGE DETERMINATION

1. All player ages will be determined based on 2033 Little League Age Chart.

C. POINTS OF EMPHASIS

1. No on-deck batters anywhere at any time and players are not allowed to take warm-up swings during games except when at bat.
2. Children that are not registered Little League players must not be allowed on game or practice fields. This includes dugouts.
3. No leading off bases while the pitcher is on the rubber and before the pitch passes the batter in accordance with Little League rules.
4. Minors (under age 18) may not coach or assist any team at any level unless approved to do so by the Board of Directors. The Board will set conditions that minors may volunteer or assist.
5. Batting helmets must be worn during all hitting drills including soft toss.
6. Each team may have one (1) manager, two (2) coaches and an unlimited number of volunteers providing they have completed a volunteer application form and received a League safety pin.
7. A list of the two coaches and manager must be provided to the Player Agent no later than opening day.
8. Special Board meetings may be initiated as specified in the constitution.
9. All injuries requiring medical attention must be reported to the League Safety Officer within 24 hours with a completed incident report if required.
10. Each team is required to have at least one representative (Manager or Coach) present at every general League meeting during the season (March thru June). Senior, Majors, AAA, and AA teams are required to have at least one representative present at general League meetings from their appointment thru June. Failure to attend will effect reappointment in following year of play. Board members, managers, and coaches are required to regularly attend general League meetings in accordance with Section 2(b) of the MLL Constitution.
11. In the event of a significant disciplinary matter, the Manager has the authority to suspend a player for conduct detrimental to the team pending board review which shall be accomplished in an expedited fashion..

D. SCHEDULES

1. See individual division sections regarding game schedules.
2. Initial practice schedules will be prepared by the individual League Directors.
3. All games and practices should be entered on the League website. In the event of a conflict, games will prevail over practices. In the event of a conflict between two practices, the team practice posted on the League website will prevail.
4. Managers may enter their own practices on the League website or the information may be provided to the League Information Officer who will post the practices.

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E. CONCESSION STAND

1. Home teams at games played at the Field of Dreams will provide two adult volunteers per game to staff the stand. This applies to all Divisions using the fields except for Challenger Division.
2. Volunteers should be in the stand at least 30 minutes prior to game. On Saturdays, volunteers should be in the stand by the beginning of the 5th inning of the prior game if that game is running late.
3. Minimum age and duties of minors will be determined by the Middleboro Board of Health and be posted in concession stands.
4. At all times there must be at least two adults in concession stands.

F. PRE-GAME

1. Teams have field 45 minutes prior to game time (weekdays). Games will always take field precedence over any practices scheduled or otherwise.
2. Visiting team lines and prepares field and empties trash barrels after the game (it's O.K. for home team to help).
3. Both managers inspect field for rocks, holes or other hazards and correct the problems prior to start of game.

G. THE GAME

1. No ten-run rule. Losing manager may concede game per Little League rule 4.10 (e)
2. After 4 full innings (3.5 if home team is winning) if there is a lead by 15 runs or more the game is over. After 5 full innings (4.5 if home team is winning) if there is a lead by 10 runs or more the game is over. Under no circumstances will a game proceed if the slaughter rule has been satisfied. Any player who does not complete his or her minimum playing time requirement must start the next game and remain in the game for the minimum of six (6) defensive outs and one (1) at bat, plus the playing time they failed to complete in the shortened game. (For example, if a player played only 3 consecutive outs and did not bat in a game shortened under this rule, that player will be required to start the following game and remain in the game for 9 consecutive outs and two at bats.)
3. At the start of the away and home half of any inning after the 7th inning, each team will start with a runner on 2nd base. That runner shall be the last recorded out from the previous inning..

H. PITCHERS & CATCHERS

1. The League will adhere to the current Little League Baseball Regular Season and Tournament Pitching Rules for League age 16 and under.

a) Pitch count limits:

<u>Age</u>	<u>Pitch Limit</u>
13-16	95 pitches per day <i>*see rest requirements in LL Rulebook for Senior League</i>
11 – 12	85 pitches per day
9 – 10	75 pitches per day
8 and under	50 pitches perday

b) Rest requirements:

- If a player pitches 66 or more pitches in a day, four (4) calendar days of rest must be observed.
- If a player pitches 51 - 65 pitches in a day, three (3) calendar days of rest must be observed.
- If a player pitches 36 - 50 pitches in a day, two (2) calendar days of rest must be observed.
- If a player pitches 21 - 35 pitches in a day, one (1) calendar day of rest must be observed.
- If a player pitches 1-20 pitches in a day, no (0) calendar day of rest is required.

EXCEPTION: If a pitcher reaches a day(s) of rest threshold while facing a batter, the pitcher

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may continue to pitch until any one of the following conditions occurs: 1.) That batter reaches base; 2.) That batter is retired; 3.) The third out is made to complete the half-inning. The pitcher will only be required to observe the calendar day(s) of rest for the threshold he/she reached during that at-bat, provided that pitcher is removed before delivering a pitch to another batter.

- c) No child shall throw more than 115 pitches in a rolling 7-Day Period.

2. CATCHERS

A pitcher who delivers 41 or more pitches in a game cannot play the position of catcher for the remainder of that day. Any player who has played the position of catcher in four (4) or more innings in a game is not eligible to pitch on that calendar day.

EXCEPTION: If a pitcher reaches 41 during the course of the batter, the pitcher may continue to pitch until any one of the following conditions occurs: 1.) That batter reaches base; 2.) That batter is retired; 3.) The third out is made to complete the half-inning. The pitcher will only be allowed to catch for the threshold he/she reached during that at-bat, provided that pitcher is removed before delivering a pitch to another batter.

I. AFTER THE GAME

1. Clean dugout area and dump rubbish in Dumpster. Visiting Manager is responsible for this.
2. Memorial and Community Fields must be watered following the last game of the night. Home Manager is responsible for this.
3. Game scores and pitch counts for AAA, AA, and Major Division games must be entered on the League website prior to the start of the next game. The winning team is responsible for posting scores. Each team is responsible for posting their own pitch counts. Pitch counts can be entered directly by managers or coaches or provided to the Information Officer, League Director, or player agent for posting.

II. RAIN OUTS

1. Game cancellations are to be posted on the website as soon as they occur.
2. Appropriate directors and umpires will be notified of makeup game schedules.
3. Other division game sites may be moved if necessary to accommodate Major League make-up games. At least one day notice must be provided for any game site that is being moved.
4. No make-up games on Mothers' Day.
5. See individual division special rules.

III. UMPIRES

1. Umpires are an important part of each game, but the best umpires are not noticed. It is the goal of Middleboro Little League to assign impartial and well-trained umpires.
2. All umpires are appointed by the League President and must be approved by the Board.
3. Managers shall record the umpires' names for all games officiated by a certified or junior umpire.
4. Major League and AAA Managers are required to complete the umpire evaluations available on the League website for each game.
5. The Umpires in Chief will offer umpiring assignments in order of evaluation rankings. (Highest ranked umpire receives first selection, etc.).
6. Umpires consistently receiving negative evaluations may be requested to obtain additional training. If such training is not obtained, the Board will be notified to determine if that umpire will continue to be eligible to umpire for Middleboro Little League. The Board must approve all umpires for all-star tournaments. Umpires with consistently negative regular season evaluations will not be eligible to umpire all-star tournament games unless otherwise approved by the Board.

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L. SCHOLARSHIPS

1. Middleboro Little League will award up to two scholarships to past players with a value of \$500 each.
2. A committee consisting of current and past Board members will be formed to establish the criteria and selection process for this scholarship.

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MAJOR LEAGUE

Barnicoat Insurance
Dairy Queen
Woodstoves & Fireplaces Unlimited

Police & Fire Association¹
Elks Lodge
Mitchell Memorial Club

A. THE SCHEDULE

1. The Major League Director will announce the schedule at or before the March Board League meeting.
2. Balanced schedule of 4 games versus each team.

B. THE SEASON

3. No team will be scheduled to play more than three games in a week unless required by the Board of Directors.
4. No team will be scheduled to play on three consecutive days unless required by the Board of Directors.
5. In the event of inclement weather or poor field conditions, the League director or his/her designee will determine field playability at least two hours prior to the scheduled start of the game(s).
6. The League Director will promptly reschedule rainouts. Manager availability is not a factor in rescheduling games. Every effort will be made to make up Major League games in the week they are rained out. Other divisions' game sites may be moved only if necessary.
7. Only five (5) adults will be allowed in dugout areas during games. No more than three (3) may be on the field at any one time. (Applies to Major Division only).
8. There will be a minimum of 1 certified umpire assigned to each game.

C. PLAYER REPLACEMENTS

1. Managers must notify the player agent immediately of any possible roster openings.
2. Manager must notify the player agent if a player does not play in three consecutive games. Failure to make this notification may result in the suspension of the manager.
3. Any player that will miss seven (7) or more consecutive regular season games must be replaced as soon as the duration of the absence is known. The replacement player and the original player will both remain on the team's roster for the remainder of their Little League careers.
4. Upon release of a player by the resident, the manager will have seven days to select a player after which time the player agent will select for them.
5. The manager will consult with the player agent on the player replacement procedure prior to looking for a player. The manager will not directly contact any potential replacement player. All such contact will be initiated by the player agent.
6. If more than one team needs a player, the first team to lose a player will make their selection first.
7. If a player refuses to go to a Major League team the Board of Directors may give the manager additional time to make a choice, if requested by the player agent. However, the manager should be prepared to make at least a second choice at the conclusion of the seven days.
8. No players will be replaced during the last two weeks of the regular season.
9. Players opting off of a major League team after the draft or refusing selection to a major League team are not eligible for placement on any other major League team for the remainder of that season.
10. See League Policies, Section E, of these By-Laws for replacement player eligibility requirements.

¹ No player on Police & Fire shall wear number 15
* Exception: Spring 2024 & 2025 season.

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SPECIAL RULES
MAJOR LEAGUE

D. THE PLAYOFFS

1. The Board of Directors will determine the playoff schedule prior to the end of the season.
2. Four teams will participate in the Major League playoffs. The teams with the four best records regardless of division will participate in the Major League playoffs.
3. The playoffs will consist of two rounds, consisting of a best of three series for the first round followed by the two first round winners playing a best of three game series for the League championship. The first round match-ups will be based on record, with the first place team playing the fourth place team, and the second place team playing the third place team. The higher seeded team will be the home team in the first and third games of each series.
4. In case of regular season tie records, the tiebreaker will be the record in games among all tied teams and the order of finish will be determined by that record. If two or more teams have tied records in those games, the tied teams only will advance to the second tiebreaker, which will be runs allowed in the games among the remaining tied teams. The third tie breaker for any teams that remain tied will be runs allowed in all regular season games. Lastly, if two or more teams remain in a tie, there shall be a coin toss to break the tie among any teams that remained tied throughout all three tie breakers. (This tie-breaker format also applies to draft position.) If any tie breaker separates one or more teams from the other tied teams, that team's order of finish will be established and they will not advance to any subsequent tie breakers.
 - 4.1. For example, if three teams have the same overall regular season record, the record in the games among those three teams would be the tie breaker. If team A went 4-2 in those games, Team B went 3-3 and Team C went 2-4, the order of finish would be Team A, B, C. If Team A went 5-1 while Teams B and C each went 2-4, Team A finishes in first and Teams B & C move on to the second tie breaker. If all three teams finished at 3-3 they would all move on to the subsequent tie breakers.
5. All playoff games will be played to a minimum of six innings.
6. No pitcher will be allowed to pitch more than six innings in a playoff series. Little League pitch count rules still apply. Calendar days of rest will be determined based on the original playoff schedule. Games that are played or continued on any day other than the originally scheduled day for any reason will be considered as being played on the original date for determining pitcher eligibility.

E. ALL-STARS

1. All-star teams will be selected by a vote of all Major League managers. There will be a national team for each age level but there will only be an American team if there is sufficient interest the specific age level without the need to combine multiple ages to form a team.
2. Twelve players will be selected to all teams with each team manager having the option to select a thirteenth and/or fourteenth player(s).
3. Managers of each team will be selected by reverse order of draft after each team roster is selected (12 players). However, if the 10 or 11 National team wins the District title in the prior season, that manager will have the first option to return as manager with that team for the current season, subject to Board confirmation. The Board confirmation will occur prior to the all-star selection meeting. (Forexample, if the 11 National team wins the District title in a given year, that manager will have the first option to manage that same group of players as the 12 National team for the subsequent all-star season.) If that manager elects not to return with that same group of players, the order of selection will revert to the reverse draft order and that manager will not have any special standing to select any other team.
4. Returning Managers will take precedence over newly appointed Managers regardless of draft order. All Major League managers and coaches take precedence over other division managers and coaches, unless the coach qualifies as the prior year manager of a 10 or 11 National team that won the District under item 3. When selecting an all-star team to manage, managers are advised to consider lower seeded manager's prior year relationships with a team and cede their position if it is in the best interest of the team and the League to have a specific manager to return to a team.

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MAJOR LEAGUE

5. Managers will select their coaching staffs. (Active Little League managers, coaches and volunteers only.)
6. Managers may select up to two additional players prior to selection of other teams.
7. The player agent will announce the selection meeting date based on Little League rules. The meeting is to be attended by the Major League manager, the player agent, and one assistant of the player agent's choosing only.
8. Little League Baseball will determine the date of announcement of teams.
9. With regards to out-of-town tournaments the 2 & 1 rule applies to all team rosters with the exception of the National Tournament.
10. A player must not DH (EH) more than one consecutive game in a single tournament.
11. Teams will not commit to more than one tournament at a given time.
12. Players from the Minor League AAA division may be selected to fill All-Star rosters in the event there are not sufficient players from the Major League level. The selection process for Minor League AAA players will be determined by the All-Star team manager and the player agent. Said AAA players will attend a one hour tryout as organized by the Player Agent to assist the Major League Managers selection process for AAA player(s) to a Major League All Star Team

F. PROCESS FOR ALL-STAR SELECTIONS

1. The player agent will circulate an all-star participation survey to major League players approximately 2 weeks prior to the selection meeting. Players will return the form or otherwise communicate to their manager if they are interested in being considered for a summer team. Manager will provide a list of the interested players on their team players to the player agent at least 48 hours in advance of the selection meeting.
2. The player agent will note the players on the ballot and will have the ballot available at the selection meeting. The ballot will be arranged alphabetically by team and then player last name and will include all players interested in playing.
3. Prior to voting for each team, any manager may ask questions of the other managers about players on the ballot.
4. On the first ballot, each manager will vote for twelve players. The player agent will place players receiving six or five votes on the team roster. Players receiving one or fewer votes will be dropped from the ballot.
5. A second ballot will be made with the remaining players. Managers will vote for the remaining number of roster spots on the team. Players receiving six, or five votes will be placed on the team roster. If a player receives two or fewer votes at this point they will be dropped from the ballot.
6. If the roster is over twelve on the second round, players with the highest votes will be placed on the roster. (e.g. Players with eight votes placed first then seven votes...)
7. If a third or fourth round is necessary, a majority of votes is needed determine selections.
8. In the event of tie after the 5th round of voting the all-star team manager will cast the deciding vote between those tied.
9. The Major League All Star teams will be as follows: "12/11 year old National"; "11 year old National"; "10 year old National team, and "9 National". There will only be an American Team if there is sufficient interest.
10. The order of team selections will be: National Team (ages 12 & 11), 11 year old teams, 10 year old teams, 9 year old National team.
11. Team manager selection will occur for each team immediately following the selection of the player roster at which time the manager must select their thirteenth or fourteenth players, if they elect to do so.
12. A player will not be able to play on said team unless the player is nominated for that particular team and was on a Major League Team or tried out for a Major League Team and was not selected to a regular season Major League Team.

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SPECIAL RULES
MAJOR LEAGUE**

G. ALL STAR REPLACEMENTS

1. Manager must notify the player agent when there is a roster opening.
2. Only the player agent will make replacements, and the manager of the team may make recommendations for replacement.
3. Prior to start of the National Tournament the roster must have a minimum of twelve players.

H. ROLES & RESPONSIBILITIES OF THE BOARD OF DIRECTORS

1. Board Members will be more involved and understand their role in support of our Middleboro (home) Tournaments.

I. PROTESTS

1. Protests shall be heard by the protest committee and their decision shall be final in accordance with Little League rules.
2. The protest committee will be made up of three members not involved in the game under protest. One member shall be appointed for the season by the board. The other two members should be active Major League umpires. No member shall be an active Major League manager or coach. Under no circumstances should the protest committee for a particular event include managers, coaches, or parents of the teams involved in the protest or of teams in close contention with those teams for playoff positions.
3. The protest committee will conduct a hearing with the protesting manager and the umpire-in-chief of the protested game and both present their account of the events under protest. The manager of the other participating team may attend but may only respond to questions asked by the protest committee. The protest committee can deliberate in private following the hearing to render a final decision.

MIDDLEBORO LITTLE LEAGUE 2024 BYLAWS
SPECIAL RULES
MINOR LEAGUE-AAA

A. SPECIAL RULES

1. Full team batting order with free substitution.
2. See Special Rules all Leagues for pitch limits and rest requirements.
3. No player will sit out two consecutive innings.
4. During the game each player will play at least two innings in the infield.
5. No intentional walks.
6. Two-hour time limit on Saturdays as determined by the umpire's official start time. (No inning starts after two hours from the umpire's official start time.)
7. Weekday games shall have a two hour and 15 minute time limit. (No inning starts after 2 hours and 15 minutes from the umpire's official start time.)
8. Five run rule. Only five runs may be scored per inning in innings 1-5. This rule applies even in games shortened for any reason.
9. The last run of the inning will be capped at 5 runs. Unlimited steals home.
10. Scorebooks must be used and kept.
11. Managers and coaches must read and understand the rulebook.
12. No player (with the exception of the catcher) may line closer than 45 feet from home plate.
13. Once a runner has been run back to his/her base by a defensive player, the umpire shall call time out, provided the play has stopped.
14. Unless otherwise modified, Major League Rules shall apply.
15. Upon request, managers must present their score book to the League Director to demonstrate compliance with minimum play requirements.

B. THE SCHEDULE

1. The AAA League Director will announce the schedule at or before the April League meeting.

C. THE SEASON

1. No team will be scheduled to play more than three games in a week unless required by the Board of Directors.
2. No team will be scheduled to play on three consecutive days unless required by the Board of Directors.
3. The League Director will promptly reschedule rainouts. Manager availability is not a factor in rescheduling games.

D. PLAYERS

1. Manager must notify the player agent immediately of any player that withdraws from their team.
2. Manager must notify the player agent if a player does not attend three consecutive games.

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SPECIAL RULES
MINOR LEAGUE-AAA

E. PLAYOFFS

1. The Board of Directors will determine the playoff schedule prior to the end of the season.
2. The playoffs will be a Double Elimination Tournament.
3. All teams will participate in the AAA League playoff games with the teams selected randomly as to who will play each other.
4. All playoff games will be played to a minimum of six innings unless ended earlier by way of slaughter rules.

F. POOL PLAY

1. Pool Play is a common pool of Major League players that will be given equal opportunity to participate in Minor League (AAA) games in order to fill out rosters for individual games. If for any season there are 12 or more players per team in the AAA Division – Pool Play will not exist.
2. The selection of Players eligible for Pool Play will be made at the discretion of the Major League Manager and the Players' parents.
3. All players are eligible.
4. Pool Players will be ineligible to pitch in AAA games with no exceptions.
5. Pool Players will not be allowed to play in more than 4 games for any particular team.
6. Pool Players will not be allowed to play in any Playoff Games.
7. Minor League Managers should not contact individual pool players – the job of filling rosters for a given game is the responsibility of the Minor League Director.

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MINOR LEAGUE-AAA**

G. PROTESTS

1. Protests are allowed for playoff games only.
2. Protests shall be heard by the protest committee and their decision shall be final in accordance with Little League rules.
3. The protest committee will be made up of three members not involved in the game under protest. One member shall be appointed for the season by the board. The other two members should be active major League umpires. No member shall be an active major League manager or coach. Under no circumstances should the protest committee for a particular event include managers, coaches, or parents of the teams involved in the protest or of teams in close contention with those teams for playoff positions.
4. The protest committee will conduct a hearing with the protesting manager and the umpire-in-chief of the protested game and both present their account of the events under protest. The manager of the other participating team may attend but may only respond to questions asked by the protest committee. The protest committee can deliberate in private following the hearing to render a final decision.

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SPECIAL RULES
AA

A. SPECIAL RULES

1. Middleboro Little League's Board of Directors reserves the right to make changes to any of these rules during any point in the season.
2. There will be a full team batting order with free substitution.
3. Stealing bases will be allowed throughout the entire season. At no time is a player allowed to advance more than one base on a steal play. One (1) steal attempt of home plate will be allowed per inning, per team.
4. See Special Rules all Leagues for pitch limits and rest requirements.
5. Catchers will catch a maximum of three innings.
6. Players cannot sit for more than (1) one inning in a row.
7. Every player must play a minimum of (2) two innings in the infield. Exception: If coaches deem a player to be a safety risk when positioned in the infield, coaches should confer with the player's parent(s)/guardian(s) and develop a plan for the player's eventual integration into the infield. This exception is no longer valid on or after May 1.
8. All players must wear protective cups.
9. Teams will be allowed (9) nine defensive players on the field at a time.
10. (4) Four run maximum per inning. Exception: Maximum of 10 runs allowed in sixth inning. This rule applies even in games shortened for any reason.
11. One (1) Jr. umpire will be stationed behind home plate and will call all balls and strikes as well as safe or outs on the bases. When stealing is allowed, there will two umpires per game.
12. All teams will keep a scorebook and teams will leave the field earning a win, loss, or tie. Managers / Coaches will be closely monitored to ensure "fair play" and good sportsmanship. Scores and standings will be posted on the League website.
13. No forfeits. The League director will reschedule make up games.
14. A two (2) hour game limit must be observed during Saturday Games. (No inning starts after 2 hours from the umpire's official start time.)
15. Weekday games shall have a two (2) hour and 15 minute time limit. (No inning starts after 2 hours and 15 minutes from the umpire's official start time.)
16. League Standings will be posted on the website. There will be League playoff at the end of the regular season.
17. Bunting will be allowed throughout the entire season.
18. Upon request, managers must present their score book to the League director to demonstrate compliance with minimum play requirements.
19. All conditions must be met: On or after May 1, non-school night, no games or practices scheduled on the field in question, six full innings have not yet been played, the time limit has expired, the game is tied. One tie-breaking inning will be played with the following conditions: The visiting team will bat with the bases already loaded. The runners will be placed as follows: 1st base runner=the last person to bat in the previous inning, 2nd base runner=the second to last person to bat in the previous inning, 3rd base runner=the third to last person to bat in the previous inning. The maximum number of runs that can be scored in each half of the inning is three (3). After three (3) outs or three (3) runs, the home team will then bat using the same format. If the game is still tied after this inning, the game will end in a tie.

B. SCHEDULE

1. The AA League Director will announce the schedule at or before the April League meeting.

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SPECIAL RULES
AA

C. THE SEASON

1. No team will be scheduled to play more than three games in a week unless required by the Board of Directors.
2. No team will be scheduled to play on three consecutive days unless required by the Board of Directors.
3. The League director will promptly reschedule rainouts. Manager availability is not a factor in rescheduling games.

D. PLAYOFFS

1. The Board of Directors will determine the playoff schedule prior to the end of the season.
2. All playoff games will be played to minimum of six innings.
3. All AA teams will compete in an end of season single elimination tournament where teams will be seeded according to a blind draw.
4. A coin flip will determine the home team.

E. ALL-STARS

1. 8 Year Old All-star teams will be selected by a vote of all AA managers as observed and recorded by a neutral board member.
2. MLL will field a minimum of one 8-year old with 11-14 players on each team.
3. Managers within AA will be eligible to manage All-Star teams. If no managers elect to manage an all-star team, AA coaches will be eligible.
4. Managers of the All-Star Teams will be selected by a committee consisting of the League president, player agent, and AA director.
5. Managers will select their coaching staffs. (Little League volunteers only)
6. The player agent will announce selection date. (Preferably during the last week of the regular season).
7. With regards to out of town tournaments the 2 & 1 rule applies.
8. A player must not DH (EH) more than one consecutive game in a single tournament.
9. Teams will not commit to more than one tournament at a given time.

F. PROTESTS

1. Protests are allowed for playoff games only.
2. Protests shall be heard by the protest committee and their decision shall be final in accordance with Little League rules.
3. The protest committee will be made up of three members not involved in the game under protest. One member shall be appointed for the season by the board. The other two members should be active umpires. Under no circumstances should the protest committee for a particular event include managers, coaches, or parents of the teams involved in the protest or of teams in close contention with those teams for playoff positions.
4. The protest committee will conduct a hearing with the protesting manager and the umpire-in-chief of the protested game and both present their account of the events under protest. The manager of the other participating team may attend but may only respond to questions asked by the protest committee. The protest committee can deliberate in private following the hearing to render a final decision

MIDDLEBORO LITTLE LEAGUE 2022 BYLAWS
SPECIAL RULES –
MINOR LEAGUE-INSTRUCTIONAL

A. SPECIAL RULES

1. A Diamond Flex ball will be used for play.
2. Saturday games will be six innings or 1½ hours whichever comes first.
3. The offensive team coach will pitch and serve as umpire for all calls on the field.
4. The coach will throw no more than 6 pitches to a batter. If the batter has not put the ball in fair play by the 6th pitch, the coach will “soft-toss” the ball to the batter. If a batter is struggling with soft-toss, the coach may elect to have the batter hit from a tee.
5. A ball is foul if it travels less than fifteen feet in fair territory from home plate.
6. Runners may advance no more than one base on a ball hit to the infield.
7. Runners may advance no more than one base on a fielding overthrow or error.
8. Runners will be held at the base they are at or coming to on balls batted to the outfield as soon as an outfielder makes an attempt to throw the ball to the infield.
9. There is no catcher position. Only an adult coach may be placed behind home plate.
10. The offensive team will bat halfway through their batting order once each inning. The managers may agree to bat their entire order each inning prior to the beginning of the game.
11. When the last batter has hit, the play will be completed by the same rules as previous batters. (Don't yell out last batter and do not have the last batter run the bases.)
12. Three outs will constitute the end of an inning.
13. There will be up to ten defensive players on the field with no more than five infielders.
14. All players are to be rotated between infield and outfield each inning. Players will not play pitcher or first base more than once in any game.
15. No player will be on the bench in consecutive innings.
16. No on deck batters. Only the batter will have a bat in their hands.
17. No forfeits. The League Director will reschedule make up games.
18. Score will not be kept.
19. During the last two weeks of the regular season score will be kept, but there will be no standings.
20. During the last weekend of the regular season, the Instructional League Director will organize a one-day tournament for all Instructional Teams.

B. SCHEDULE

1. The Instructional League Director will announce the schedule at or before the April League meeting.

C. PLAYERS

1. Manager must notify the player agent immediately of any player that withdraws from their team.
2. Manager must notify the player agent if a player does not attend three consecutive games.

**MIDDLEBORO LITTLE LEAGUE 2023 BYLAWS
LEAGUE POLICIES
TEE BALL**

A. SPECIAL RULES

1. A tee ball will be used for play.
2. Games will be four innings or 1½ hour whichever comes first.
3. A ball is foul if it travels less than fifteen feet in fair territory from home plate.
4. A ball is foul if the batter hits the tee causing the ball to fall from tee.
5. Runners may advance no more than one base on a ball hit to the infield.
6. Runners will be held to the base they are running to on a defensive overthrow.
7. Runners will be held at the base they are at or coming to on balls batted to the outfield as soon as an outfielder makes an attempt to throw the ball to the infield.
8. There is no catcher position. Only an adult coach may be placed behind home plate.
9. The offensive team will bat halfway through their batting order once each inning. The managers may agree to bat their entire order each inning prior to the beginning of the game.
10. All players are to be rotated between infield and outfield each inning.
11. There will be five players only in the infield. (Pitcher, first base, second base, shortstop and third base.) All other players will be positioned in the outfield.
12. Runners put out will be out and must return to the bench.
13. Offensive coaches will alert the defensive team when each batter is up to bat. When the last batter has hit, the play will be completed by the same rules as previous batters. (Don't yell out last batter and do not have the last batter run the bases.)
14. The batting tee will be used for the month of April. For the remainder of the season the offensive team coach will pitch a maximum of six pitches per batter. The ball will be placed on the tee if the ball was not put in play.
15. No on deck batters. Only the batter will have a bat in their hands.
16. Bats will be kept outside of bench area.
17. Score will not be kept.
18. Returning 6 year olds with one year tee ball experience may opt to go up a level to instructional.

B. SCHEDULE

1. The Tee Ball Director will announce the schedule at or before the April League meeting.

C. PLAYERS

1. Manager must notify the player agent immediately of any player that withdraws from their team.
2. Manager must notify the player agent if a player does not attend three consecutive games.

CHALLENGER LEAGUE

1. Please refer to the Challenger Official Playing Rules Regulation rulebook.

SENIOR LEAGUE 13-15:

The Senior League team(s) participate in a local travel League with surrounding towns. Senior League rules are in accordance with Little League rules with local modifications agreed upon by the participating teams.

The Special Rules in these By-Laws do not apply to Senior League.

Each player on Middleboro Little League Senior League teams must play a minimum of three defensive innings in the field and have at least one at bat. Defensive innings may be consecutive or non-consecutive. This rule does not apply to official Little League Tournament summer all-star games.

**MIDDLEBORO LITTLE LEAGUE 2024 BYLAWS
LEAGUE POLICIES**

A. GENERAL

1. The League Board of Directors reserves the right to make any changes necessary to the Bylaws during the season.

B. REGISTRATION

1. Online registration will be opened in September.
2. An early registration discount will be offered to players registered and paid in full by January 1.
3. A late fee will be applied to registrations after February 1st.
4. All Major League players must be registered prior to the draft.

C. REGULAR SPRING SEASON FEE STRUCTURE

Registration

1. Challenger - \$25
2. Tee-Ball - \$ 90
3. Instructional-\$ 110
4. AA - \$160
5. AAA - \$165
6. Majors - \$200
7. Senior - \$ 200
8. Family Cap - \$400

* All registration fees must be paid prior to the first game of the season. Families in need of financial assistance must contact the player agent or League President at the time of registration and no later than one week prior to the first game.

D. SUMMER ALL-STAR SEASON FEE STRUCTURE

1. Ages 8 through 12 - To be established by Board vote no later than the June monthly meeting.
** Players with outstanding family registration balances shall not be eligible for summer all-star participation.*

E. EVALUATIONS

1. Evaluations will be held in September for all players that will be League age 8-12 in the following season and are not currently on a Major League roster.
2. Player agent will conduct evaluations.
3. Players must participate in evaluations to be eligible for selection to a Major League team during the draft.
4. Any player that did not participate in the League during the prior spring season and is currently placed in the AAA Minor and did not participate in the preseason evaluation, is not available to be selected as a replacement player for a Major League team until that player has participated in at least six AAA Minor League games in the current season. After participating in three regular season games, players are eligible to be selected as a replacement player for Major League teams.

**MIDDLEBORO LITTLE LEAGUE 2024 BYLAWS
LEAGUE POLICIES**

F. PLAYER SELECTION MAJOR LEAGUE

1. The teams will draft from all eligible candidates using the “common pool draft method”.
2. Teams will select players in the reverse order of their regular season records. Tie breaking methods for draft positions will follow the playoff tie breaker rules in Major Leagues – Section D.5. Ties between a playoff team and a non-playoff team will not be considered ties. Non-playoff teams that finished in ties will rotate their draft positions during the draft.
3. All draft options will be in accordance to the Little League Baseball Operating Manual with the exception that a coach must have two years in the Major League and be returning to the same team for a third season to exercise the coach option. Coach’s children can only be protected through the third round. Manager’s children can be protected in accordance with Little League rules.
4. One (1) manager and two (2) coaches maximum per team for player selection eligibility. See prior section on coach names to be submitted to Player Agent.
5. Players selected to a major League team may not be placed on any other major League roster unlessofficially released from their original team by the Board.

G. PLAYER SELECTION AAA

1. A committee of volunteers (Major League managers, Board members and potential Minor League managers and coaches) whom attended the evaluations will evaluate players.
2. The player agent and the AAA League director will select the teams.
3. Teams will be formed in March from the evaluation list. Players will be assigned evenly to teams based on evaluation results. Managers will not select specific players for their teams other than manager’s or coaches’ children.
4. Teams will be formed first then managers and coaches will be assigned to teams, to insure the fairest possible teams.

H. PLAYER SELECTION AA

1. The player agent will assign teams. Players will be assigned evenly to teams based onevaluation results. Managers will not select specific players for their teams other than manager’s or coaches’ children. If players must be moved between teams as a result of coach assignments, such players will be swapped with equally ranked players.

I. PLAYER SELECTION INSTRUCTIONAL AND TEE BALL

1. The player agent and League director will assign teams in March.

J. UNIFORMS

1. Middleboro Little League will provide to each player a team uniform.
2. Middleboro Little League players will only wear uniforms supplied by Middleboro Little League.
3. All AAA uniforms are to be returned immediately following the final game of theseason.

K. USE OF LITTLE LEAGUE NAME, EMBLEM AND TEAM SPONSOR NAME

1. No person except those authorized by the board of directors may purchase or reproduce any item using the words Middleboro Little League, Little League or use the name of any sponsor of Middleboro Little League in a manner that would imply association with Middleboro Little League.
2. Please refer to current Little League Rule Book for clarification.

**MIDDLEBORO LITTLE LEAGUE 2024 BYLAWS
LEAGUE POLICIES**

L. TEAM SPONSORS

1. No person shall solicit any Middleboro Little League sponsor for any additional team support or for any other matter regarding Middleboro Little League unless approved by the Board of Directors.

M. TOBACCO AND ALCOHOL POLICIES

1. There is NO TOBACCO usage of any kind (cigarettes, cigars, chewing tobacco, e-cigarettes, and the like) within 25' of any ballfield, dugouts or in the fan seating/standing areas. Smoking is prohibited within the entire area between Community and Memorial Fields, including the batting cage area, and within 50' of the concession stand and pavilion area. The designated areas for smoking are the field parking lots and along the woods at the top of the hill adjacent to the concession stand. Anyone found violating this rule will receive a warning for the first offense and will be subject to suspension for subsequent offenses.
2. There is NO ALCOHOL OR MARIJUANA usage of any kind on Middleboro Little League facilities, including parking areas. Middleboro Little League fields are Town property and alcohol use is subject to prosecution. Anyone found consuming alcohol at Middleboro Little League facilities is subject to suspension or banishment from League facilities.

N. LEAGUE PAYMENT PROCEDURES

1. All payments/checks written by the League shall require two signatures.
2. Any reimbursements for out of pocket expenses can only be made when provided with valid receipts.

O. HEALTH AND SAFETY PROTOCOLS

Middleboro Little League recognizes that the COVID-19 pandemic continues to exist and the League will abide by all Little League National as well as all State and Local guidelines as to COVID-19 protocols and outdoor sports.

**MIDDLEBORO LITTLE LEAGUE 2024 BYLAWS
AWARDS**

A. ALL DIVISIONS

1. The Board of Directors will plan and or approve of any end of the season awards or ceremonies.
2. Tee Ball and Instructional League players will receive a participation award at the conclusion of their final regular season game.
3. Team or League awards may only be given with approval of the Board of Directors.
4. In no case may individual awards be given.
5. Please refer to the current Little League Rule Book for clarification on individual awards.
6. Please note the list of team awards that follow. No additional awards are to be made.
7. Managers are responsible for giving ordering information to Purchasing Agent.
8. Team trophies and jackets will be distributed at an end of season awards ceremony to be held in the fall.

B. MAJOR LEAGUE

1. The team with best regular season record receives a trophy.
2. The two teams in the playoff finals will receive a trophy.
3. The playoff champion will also receive a jacket/sweatshirt.

C. MINOR LEAGUE AAA

1. AAA Playoff champions...Trophy and jacket or sweatshirt
2. AAA Playoff runner-up...Trophy

D. AA

1. AA Playoff champions...Trophy

E. ALL-STARS 8-12 YEAR OLD AMERICAN AND NATIONAL TEAMS

1. All-star team picture and certificate will be given to all players.
2. At the conclusion of District play a tee shirt will be given if team continuing on.
3. At the conclusion of State play a tee shirt will be given if team continuing on.
4. National team hat and jacket if state champs.
5. With a District win or higher a plaque will be given at the awards ceremony.
6. If a team wins the District 08 summer League playoffs that team will receive a trophy.
7. The Board of Directors will determine awards given for any achievements above the state level.

F. CHALLENGER LEAGUE

1. Trophies will be given to each player.
2. Certificates will be given to each "Buddy".

G. No team will receive more than one trophy per player.

H. The Board of Directors will approve any other awards.

**MIDDLEBORO LITTLE LEAGUE 2024 BYLAWS
BOARD MEMBERS**

AS PER MIDDLEBORO LITTLE LEAGUE WEBSITE

President	Artie Voss
Vice President	Sheri Carney
Player Agent	Jason Robbins
Secretary	Deanna Munroe
Treasurer	Melissa Terra
Major League Director	Chris Benson
AAA Director	Tanya Rahwan
AA Director	Dan Nichols
Challenger League Director	Karen Gibson
Senior League Director	Jay Davis
Tee Ball/Instructional Director	Shon Hurley
Umpire-in-Chief	Joe Coombs
Safety Officer	John Tessier
Team Parent Director	Rachel Kaplan-McElligott
Concession Manager	Jane Nichols
Fundraising Director	Kaitlyn Colp
Information Agent	
All Star Coordinator	Krista Bates
Equipment Manager	Matt Bates
Fields & Facilities	

MIDDLEBORO LITTLE LEAGUE 2024 BYLAWS